Manuel
MEHRING
Agile Consultant & Project Manager

- › **8+ years of experience in project management and agile methods**
- › **10+ years experience in software development processes**
- › **6+ years of consulting experience in various industries**
- › **Agile Trainer for SAFe & Scrum**
- › **Practice Head Agile Delivery**
- › **SPC, PSM, PSPO, IPMA**

CONTACT

+49 (0) 176 420 30 690

Mail@manuel-mehring.com

www.manuel-mehring.com

Lilienthalstraße 11b

64347 Griesheim

Germany

SUMMARY

I am an experienced agile consultant and project manager, helping my clients succeed with their agile aspirations. As a consultant my specialty lies in transforming "classical" processes and organizations into agile ones, by coaching, training and facilitating agile change at various levels. As certified Scrum Master, SAFe Program Consultant, Product Owner, Kanban Coach and Project Manager I can offer a broad experience with agile methods and frameworks to enable your teams to become truly agile.

WORK EXPERIENCE (excerpt)

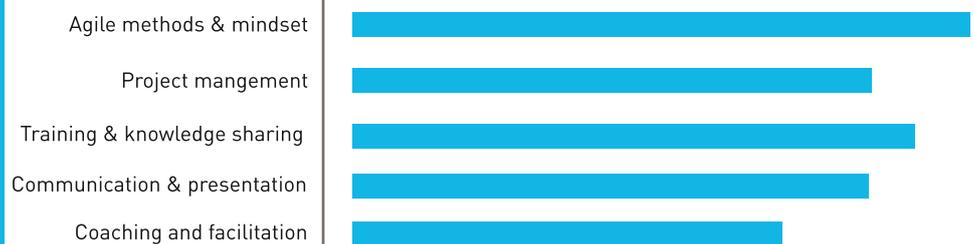**since 01/20** ○ **Agile trainer (Scrum & SAFe)**

As internal trainer, I hold trainings on Scrum and SAFe with the participants being certified as Scrum Masters or SAFe Agilists (Leading SAFe). The trainings are held in German or English, on-site or remote, with the participants spanning from local attendees up to directors in pan-European trainings in SAFe. Additionally I help clients with indivdual training sessions, tailored to their needs around specific areas of Scrum, Product Management, or other agile methods, like Kanban.

08/19 - 07/21 ○ **Agile Coach, public sector**

Successful introduction of agile methods within a strategic program with 30+ members, replacing the central ITSM tool with a new one. The tasks included: training of the entire program organization in the Scrum framework, leading the development team as Scrum Master, personal coaching, effective conflict-management, creation and propagation of an agile requirements-process within the program as well as a governance model for the interaction of agile teams with external clients.

EXPERTISE

Agile methods & mindset

Project mangement

Training & knowledge sharing

Communication & presentation

Coaching and facilitation

WORK EXPERIENCE

Shifoo/Personal coach (Golem.de)

Solution focused coaching for IT-professionals in the following areas: career development, self-employment and company founding, communication and conflict management, agile methods and frameworks.

Executive Consultant at CGI, IT-consulting, ~80.000 employees worldwide

Agile trainer (Scrum & SAFe)

As internal trainer, I hold trainings on Scrum and SAFe with the participants being certified as Scrum Masters or SAFe Agilists (Leading SAFe). The trainings are held in German or English, on-site or remote, with the participants spanning from local attendees up to directors in pan-European trainings in SAFe. Additionally I help clients with indivdual training sessions, tailored to their needs around specific areas of Scrum, Product Management, or other agile methods, like Kanban.

Practice head agile delivery at CGI

Agile practice head „agile delivery" for the business unit central&south in Germany. In this role, I organized various communities around agile topics, worked on business development topics and served as central contact person around agility within the business unit.

Agile Coach, public sector

Successful introduction of agile methods within a strategic program with 30+ members, replacing the central ITSM tool with a new one. Tasks included: training of the entire program organization in the Scrum framework, leading the development team as Scrum Master, personal coaching, effective conflict-management, creation and propagation of an agile requirements-process within the program as well as a governance model for the interaction of agile teams with external clients.

Agile Coach, leading aviation company

Agile coaching for a strategic customer experience program with the SAFe framework. The main task was to assess the current state of agile processes and methods within the short amount of time that was left in the program, getting the program back on track. In the role of scrum master for three teams, this was successfully done, by first assessing the current level of agile maturity, and then executing the necessary changes. This included restructuring the teams, coaching of project- and program management, as well as aligning the teams with other teams within the SAFe framework. All this was successfully done within a short amount of time, allowing the program to launch within the planned timeframe.

+49 (0) 176 420 30 690

Mail@manuel-mehring.com
www.manuel-mehring.com

Lilienthalstraße 11b
64347 Griesheim
Germany

2/5

WORK EXPERIENCE

09/17 - 03/19

Scrum Master and project manager, world-leading retail company

Managing multiple projects as Scrum Master or project manager for digital marketing systems for inhouse brands, ensuring projet goals were met and legal compliance was successfully implemented. This includes guiding and coaching teams for continuous delivery as Scrum Master or leading projects/teams from briefing/kickoff phase until project closure as project manager, including managing external agencies and business partners, while complying with internal company standards and regulations. This includes setting up effective communication with legal-,compliance-, purchasing department and business stakeholders.

08/15 - 07/17

Project manager at Netcentric (Cognizant), IT-Consulting

Agile project manager, aviation

Agile project manager responsible for successfully transforming the project approach from waterfall to agile methods, implementing enterprise-digital-marketing systems based on the Adobe Marketing Cloud, where the agile approach became the role-model for further projects.
Leading two teams of 8 people each, located in UK, DE & ES, coordinating project inception to implementation and managing dependencies between various projects and across various involved suppliers to ensure harmonized releases in the existing software and hardware landscape and with the chosen agile approach.

09/13-05/15

Co-founder and director of Uniworlds UG

Founding of a start-up company with support of the renowned EXIST Business start-up grant by the Federal Ministry of Economics and Technology of Germany. Focus of startup was the agile development and release of a cross-platform app as well as development of a game title "TRISTOY" for PC (Steam).
Core responsibilities included: Company founding, agile project management, team building and leadership, planning and shaping product visions, acquisition, contract negotiations, trade fair exhibits and company representation.
Awards won:
- German developer award (category newcomer) for the game TRISTOY on Steam
- Awarded one of Europe's "top 100 most promising startups" by „Develop-Magazine"

2012 - 2013

Freelancer in illustration for image films and sales promotion

2010 - 2011

Lecturer at the Offenbach Academy of Art and Design

Lecturer at the Offenbach Academy of Art and Design (hfg) on developing 3D realtime applications with the open source software Blender for three consecutive semesters.

08/06 - 08/07

Internship, game development, Snapdragon Games

11/05 - 04/06

Research assistant at the Fraunhofer Institute for Computer Graphics Research

+49 (0) 176 420 30 690

Mail@manuel-mehring.com
www.manuel-mehring.com

Lilienthalstraße 11b
64347 Griesheim
Germany

3/5

EDUCATION

02/14 - 08/16 — **Business Administration** graduate at the FernUniversität Hagen (IWW) - (grade 1.3)

10/11 - 09/13 — **Master of Arts (MA)** graduate in Timebased Media at the Fachhochschule Mainz, University of Applied Sciences. Completed "with distinction" (grade 1.1)

10/07 - 09/11 — **Bachelor of Arts (BA)** in communication design at the Hochschule RheinMain (HSRM), University of Applied Sciences (grade 1 .3)

04/2006 — **Graduation from "Lichtenberggymnasium"** Darmstadt with "Abitur" majors: English and computer science (grade 1.6)

CERTIFICATIONS

- **SAFe 5.1 Program Consultant (SPC)**
- **SAFe 5.1 Devops Practitioner (SDP)**
- **SAFe 5.1 Remote Trainer**
- **Professional Scrum Master (PSM 1 - Scrum.org)**
- **Professional Scrum Product Owner (PSPO 1 - Scrum.org)**
- **Certified Kanban Coach (IBQMI)**
- **IPMA Level-D certified project management associate**

PUBLICATIONS AND TALKS

2021 — **Speaker, Agile Business conference (www.agilebusiness.org)**
"Beyond fortune cookies: Creating meaningful agile plans"

2021 — **Speaker, Manage Agile (https://www.manage-agile.de/)**
"Leading agile product development effectively" (translated)

2021 — **Speaker, Modern RE (https://www.modern-re.de/)**
"Why agile development requires an agile Product Management" (translated)

2014 — **Speaker, Respawn Conference, Cologne**
"Big Projects, small teams: Create more with less"

2011 — **Author of the book "ZBrush 4 Sculpting for Games: Beginners Guide"**
Packt Publishing, ISBN: 1849690805, language: English, distribution: International

2011 — **Speaker, Third Dimension Conference, Wiesbaden**
"From concept to finish in the gaming industry"

+49 (0) 176 420 30 690

Mail@manuel-mehring.com
www.manuel-mehring.com

Lilienthalstraße 11b
64347 Griesheim
Germany

4/5

PERSONAL PROJECTS

09/21

Agile Product Management Framework (www.AgileProductManagement.org)
Creator of the agile product management framework. The goal of the framework is to enable product managers to run their agile product development process with standardized processes and tools, improving value-generation and strategy alignment.

09/20

TimeCaptain (www.timecaptain.rocks)
Creation and development of TimeCaptain, a task- and time management web application based on ReactJS, Meteor and MongoDB.

2009-2013

Development Conference Organization "Devmania"
Organization of the „Devmania" annual game developers conference with around 100 attendees as one of two main organizers for four consecutive years.

SOFTWARE KNOWLEDGE

- **Excellent knowledge of Microsoft Office (Excel, Word, Power Point, Visio)**
- **Excellent knowledge of Atlassian JIRA & Confluence,** Slack, MS Teams
- **Excellent knowledge of Collaboration Tools like Mural or Miro**
- **Excellent knowledge of Microsoft Project**
- **Good knowledge of web technology and Content Management Systems**
- **Excellent knowledge of 2D and 3D applications as well as game engines**
- **Programming knowledge (C#, Javascript, ReactJS, HTML, CSS, SQL)**

LANGUAGES

- **German - native speaker**
- **English - fluent** (worked in international project setups, authored an english book and worked as a freelance technical translator)
- **French - Basic**

....
Manuel Mehring

+49 (0) 176 420 30 690

Mail@manuel-mehring.com
www.manuel-mehring.com

Lilienthalstraße 11b
64347 Griesheim
Germany

5/5